B.C.A. (Part-III) Semester-VI Examination MULTIMEDIA AND ITS APPLICATIONS Paper: 6ST3

Time—Th	ree Hours] [Maximum Marks-	[Maximum Marks—60			
Note	: (1) ALL questions are compulsory and c equal marks.	arry			
	(2) Assume suitable data wherever necess	sary.			
1. (a)	Define Multimedia. Explain Hardware in multime	edia. 6			
(b)	What are Multimedia Highways? Explain.	6			
	OR				
2. (a)	Explain construction and working of CD-ROM	1. 6			
(b)	State applications of multimedia in various field	is.			
		6			
3. (a) 1	Explain painting and drawing tools used in multime	dia.			
		6			
(b) 1	Explain different types of Authoring tools.	6			
	OR				
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4.	(a)	Explain:		9.	(a)	Explain the concept "Animation and Sound for web'	١.
••	(4)	(i) Object oriented tools			~ *		5
		(ii) Spread-sheet presentation tools.	6		(b)	What is RPF and Bid proposals?	5
(b)		Explain various Animation devices used in multime	dia.			OR	
	(~)		6	10.	(a)	Explain the project designing in Multimedia.	6
5.	(a)	Explain Font editing and Design tools in multimed	dia. 6		(b)	Explain the concept "working on web".	6
	(b)	Explain:					
		(i) MIDI				e di la	
		(ii) Hypermedia.	6			4	
		OR					
6.	(a)	Explain how MIDI differs from Digital Audio.	6 -				
	(b)	Explain Audio file formats.	6	,			
7.	(a)	How Image is created in Multimedia? Explain diffe Images colors.	rent 6				
	(b)	Explain:					
		(i) Video tips					
		(ii) Broadcast video.	6				
		OR	•				
8.	(a)	How to make still images ? Explain.	6				
	(b)	Explain the procedure for creation of Animation vid	leos.			· · · · · · · · · · · · · · · · · · ·	
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