AU - 2688

## Fifth Semester B. E. (Computer Engineering) Examination

## OBJECT ORIENTED PROGRAMMING

Paper - 5 FEKE 05 (USC - 10262)

P. Pages: 3

Time: Three Hours ]

[Max. Marks: 80

- Note: (1) Separate answer book must be used for each section in the subject Geology, Engineering material of civil branch and Separate answer book must be used for Section A and B in Pharmacy and Cosmetic Tech.
  - Assume suitable data wherever necessary.
  - (3) All questions carry marks as indicated.
  - (4) Use pen of Blue/Black ink/refill only for writing the answer book.

## SECTION A

- (a) Give the limitations of procedure oriented programming. Also explain need of object oriented programming.
  - (b) How Encapsulation and data hiding is implemented in OOP? Explain with example.

## OR

2. (a) What is constructor? How are they invoked?

6

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- (b) Explain following terms :—
  - (i) Classes of objects
    - (ii) Inheritance
    - (iii) Encapsulation
    - (iv) Polymorphism.

8

3. (a) What are the different types of conversions in C++ and how are they achieved?

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	(b)	What is the limitations of overloading unary increment / decrement operated How are they overcome ?	or? 6
		OR	
4.	(a)	Explain function pointers with example.	7
	(b)	Explain the use of new and delete operator with example.	6
5.	(a)	Explain how base class member function can be invoked in a derived class if the derived class also has a member function with the same name.	ass 7
	(b)	How are the different visibility modes used in inheritance? Explain with example.	an 6
		OR	
6.	(a)	Explain containership with example.	7
	(b)	Write a C++ program for multiple inheritance.	6
		SECTION B	
7.	(a)	Explain pure virtual function with example.	7
	(b)	What is abstract class? Explain with example.	7
		OR	
8.	(a)	What is this pointer? Explain with example.	7
	(b)	Explain friend function with example	7
9.	(a)	Write a program that takes command line argument and prints the argume entered in command line.	nts 7
	(b)	Explain overloading of insertion and extraction operators with example.	6
		OR	
10.	(a)	What are file pointers? Explain the function for manipulation of pointers with example.	file 7
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	(b)	What do you mean by stream? Explain stream class hierarchy.	0
11.	(a)	What is class template and function template? Explain with example.	7
	(b)	Write a C++ program to handle multiple exceptions with the program.	6
		OR	
12.	(a)	Explain STL. Explain various component of STL.	7
	(b)	What is iterator? Explain characteristics of iterators.	6

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