B.E. Eighth Semester (Computer Science & Engineering) (CGS) 10354: Software Engineering: 8 KS 03 / 8 KE 03

P. Pages: 2

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AU - 3014

Time: Three Hours			ours		Max. Mar	Max. Marks: 80			
	Notes		2. Illus		necessary with	ssary. In the help of neat sketches. If for writing the answer book.	-		
1.		Exp	olain follo	wing models in d	etail with adva	ntages & disadvantages.	· 14		
		i)	Prototy	oing model	ii)	RAD model			
		iii)	Spiral n	nodel	iv)	Linear sequential model			
					o	R _.			
2.	a)	Explain why programs which are developed using evolutionary development model, likely to be difficult to maintain.							
	b)	Exp	olain W5F	IH principle in de	tail. & Also ex	plain three generic team organizations.	7		
3.	a)	Explain risk information sheet with example.							
	b)	Describe differences between risk components & risk drivers.							
					•	R			
4.	a)	Wh	at are var	uil.	7				
	b)	Explain the function oriented matrices and also explain how function points are calculated.							
5.	a)	Explain with example how timeline charts helps in scheduling a software product							
	b)	Define SCM & describe the various element of SCM.							
					o	R			
6.	a)	What are the various SQA activities? Explain in detail							
	b)	Exp		5					
7.	a)	Explain design documentation specification why do software development projects generate so much documentation.							
	b)	Exp	olain the r	elationship betwo	en modularity	and the software cost.	7		

OR

8.	a)	Exp	lain the following.		8								
		a)											
		b)	Quality function deployment.										
		c)) Cohesion.										
		d)	Effective modular design.										
	b)	Exp desi	es between system engineering & software	6									
9.	a)	Exp	Explain basic steps in.										
		i)	Transform mapping.	ii)	Transaction mapping.								
	b)	Explain the following terms.											
		i)	Tabular design notation.	ii)	Program design language.		ht						
	OR Describe the different evaluation criteria applied when a design model interface has created. b) Describe in brief the taxonomy of styles and patterns of architectural styles. Topic in Explain why regression testing is necessary. Explain following types of testing. Smoke testing.												
10.	a)	Describe the different evaluation criteria applied when a design model interface has created.											
	b)	Describe in brief the taxonomy of styles and patterns of architectural styles.											
11.	a)	Explain why regression testing is necessary.											
	b)	Explain following types of testing.											
		i)	Smoke testing.	ii)	White Box testing		e.co						
		iii)	Black -Box testing	iv)	Integration testing		om						
	OR												
12.	a)	Explain the terms.											
		i)	Verification.	ii)	Validation.								
		iii)	Cyclomatic complexity.	iv)	Debugging.								
	b)	b) Explain what is integration testing and explain top down integration & bottom- up integration testing.											
