M.Sc. (Part–II) Semester–III (CBCS) Examination COMPUTER SOFTWARE (NEW) (Mobile Computing with Android) Paper–3S3

Tim	e : Th	nree Hours] [Maximum Marks	: 80			
Not	e :	-(1) Illustrate your answer with neat sketches wherever necessary.				
		(2) Assume suitable data wherever required.				
1.	(a)	State and explain steps of installation of JAVA for Linux.	7			
	(b)	Explain the architecture of JAVA virtual machine.	7			
OR						
2.	(a)	Explain the installation process of SDK.	7			
	(b)	State and explain various features and applications of JAVA for android application developments and explain various features and applications of JAVA for android application developments.	nent. 7			
3.	(a)	Explain the concept of Views and View Groups in Android.	7			
	(b)	Write the procedure of building and running a project in Android.	7			
		OR				
4.	(a)	How to handle pictures and menus in Android? Explain.	7			
	(b)	How to migrate the projects from Eclipse? Explain.	7			
5.	(a)	Explain the concept of Event Handler and Android modules.	7			
	(b)	Explain the following terms:				
		(i) Threads and services.				
		(ii) Multiple Target Devices.	6			
		OR				
6.	(a)	Explain the following terms:				
		(i) E-mail service in Android.				
		(ii) Networking using Android.	7			
	(b)	Compare and contrast between the location services and maps.	6			
7.	(a)	•	7			
	(b)	What is GIT? Explain the installation process of GIT.	6			
		OR				
8.	(a)	Explain the Android Debug bridge.	7			
	(b)					
		(i) Network Monitor.				
		(ii) Device Monitor.	6			

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9.	(a)	Explain the process of signing and publishing an application.	7
	(b)	What is NDK? Explain the use of NDK in android studio.	6
		OR	
10.	(a)	What is an APK? What is the difference between APK and App? Explain.	7
	(b)	Explain the steps for installation of NDK on windows.	6
11.	(a)	What is SQLite? State the installation steps of SQLite on Windows and Linux.	7
	(b)	Explain synchronization. What is the use of generic data synchronization?	6
		OR	
12.	(a)	What are content providers? Explain various types of content providers.	7
	(b)	Describe the networking and sync adapters in detail.	6